



REAL SUPERCARS ▪ REAL RACETRACKS ▪ REAL INSTRUCTION

Instructor's Driving tips for GingerMan Raceway

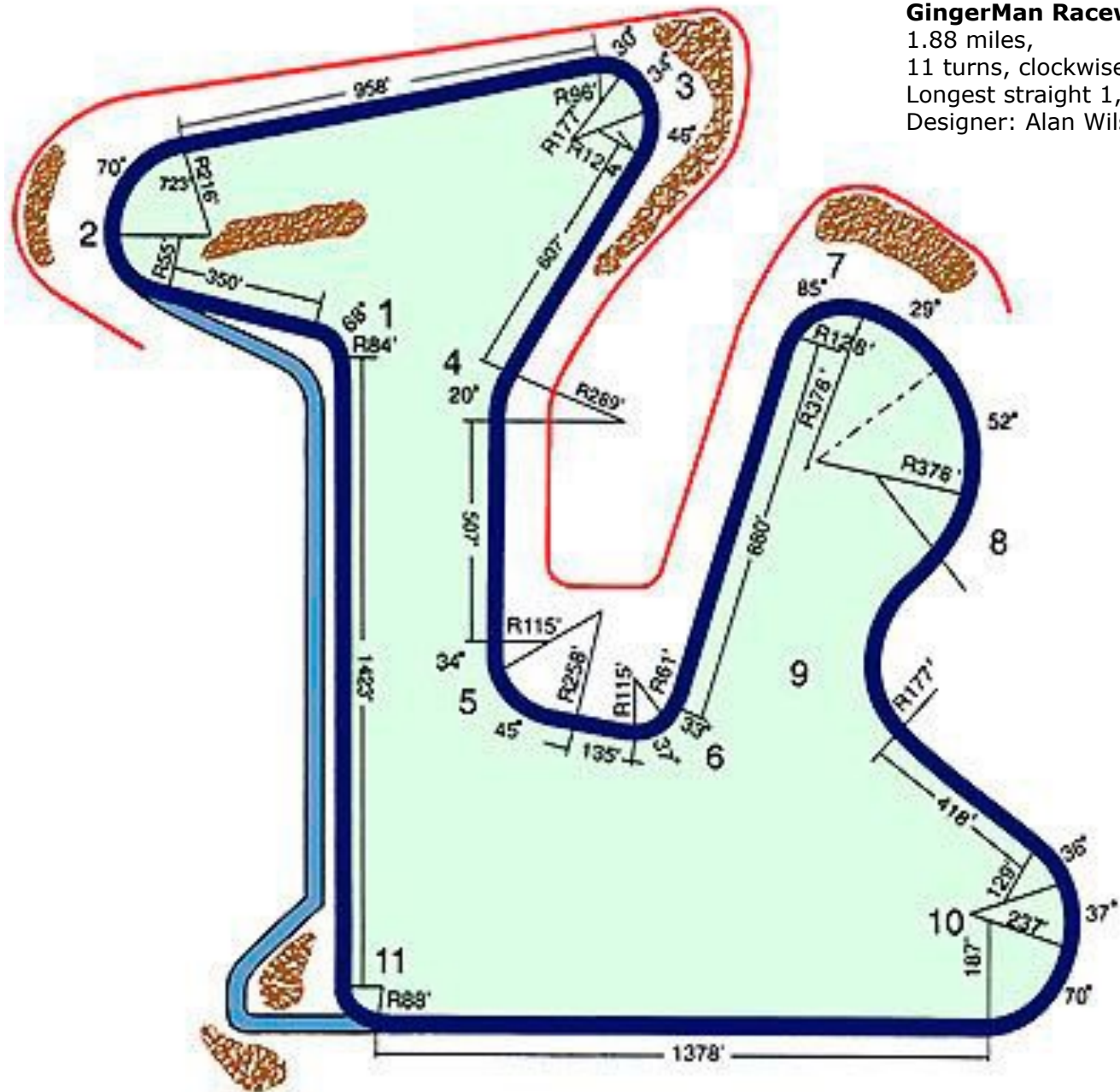
GingerMan Raceway is located on Phoenix Road in South Haven, Michigan, just about 7 miles straight east of the Lake Michigan beaches and the lighthouse. It's one of the most beginner-friendly road courses in the United States with an excellent safety record. Its 11 corners reward smoothness and looking ahead. GingerMan, named after owner Dan Schnitta's Chicago tavern, was famed designer Alan Wilson's first track. It opened in May, 1996 and was resurfaced just a week prior to the Xtreme Xperience event in June 2015.

- **Deeper than you think into Turn 3.** Most drivers new to GingerMan turn to early into Turn 3. Go straight, under braking, just a bit longer before turning in toward the yellow cone and the apex for Turn 3. That will keep you pointed down the track, and not off toward the grass.
- **Next to the Apex Cone at 'the Kink' – Turn 4.** Be right at the left track edge at Turn 4, the "Kink" to be sure you don't run out of track. Drive right next to the left curb and put the green apex cone next to your shoulder as you pass.
- **Point and Shoot into Turns 5 and Turn 6.** Drive right next to the green apex cone going into Turn 5, drive straight to the orange turn-in cone at track edge at right, then turn sharply toward the green apex cone at Turn 6.
- **Take your time getting over.** When leaving Turn 6 and leaving Turn 11, you've got to get to the other side of the track. Don't be in a hurry, do it slowly to allow the car to gently get to the other side. The straighter you go, the faster you'll be.
- **Dance the car.** Don't go too fast into Turn 8. Keep a steady foot for maintenance throttle through Turns 8 and 9. Slow hands turn the wheel as you dance from turning right into Turn 8, then left into Turn 9.
- **Brake early and hard.** The fastest part of GingerMan is at the end of the 'back straight' going into Turn 11. Brake early and hard here, so you'll be OFF the brakes when it's time to turn.
- **Look ahead and find the white box.** Leaving Turn 11, look ahead to see the Start/Finish stand, a large white box on the side of the track. This will pull your eyes further down the track and help you look ahead.
- **Relax! Don't worry too much about your top speed or laps times.** This is a wonderful track with a great combination of twisty corners and straights, so concentrate on looking ahead and having fun. Guide the car, enjoy driving a **real supercar** on a **real racetrack** with a **real professional instructor**.

BRADLEY S. PINES ▪ CHIEF INSTRUCTOR ▪ BRAD@XXSPEED.COM ▪ 269.384.9569



GINGERMAN RACEWAY



GingerMan Raceway
 1.88 miles,
 11 turns, clockwise
 Longest straight 1,423 ft
 Designer: Alan Wilson